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2010 Ford Crown Victoria Police Interceptor – Paleto Bay Police Department
for Grand Theft Auto V

Discuss the mod and stay updated on modding-forum.com.

Version	1.1
Vehicle Slot	pbpd (Add-On)
Lighting Equipment	Whelen Liberty
DLS Support	DLS 1.4 (optional)
Multiple Liveries	Supported

Credits
- Original vehicle model is Ford Crown Victoria Police Interceptor from Forza, converted to GTA V and edited to 2003-2011 CVPI by HANAKO. Information, references, and support provided by Cartres, 0taku, Officer Underwood, EVI, Cj24, Oleg, Vans123 and the members of Modding Forum.
- Minor base edits by Cj24, including downscaling and compression improvements for some textures, modified taillight emissive color and window opacity, adjustments to license plate and third brake light scale and transmission tunnel height. Light emissive textures upscaled and colors adjusted by Cartres.
- Undercarriage, tires, and rims made from scratch by HANAKO, Tire textures by RobertTM and Cartres.
- Whelen Liberty modeled and textured by Kane104, emissive textures by Cj24.
- Whelen LIN3 lights modeled and textured by Cj24.
- Motorola radio, M4 rifle, and Stalker radar modeled and textured by Kane104.
- Setina PB400 pushbar, Whelen Cencom controller, SA315P siren speaker, Havis console, Setina partition and weapon mount, 870 shotgun, Panasonic Arbitrator dashcam, Panasonic Toughbook, SoundOff Signal dome light, Unity spotlights, and antennas modeled and textured by Cj24.
- Liveries, Lighting and DLS setup, and configuration files by Cj24.

Terms of use
- You may replace or edit textures for personal use and create and redistribute liveries of your own using the provided template.
- You may not circumvent any protecting measures to edit models, you may not redistribute this archive or its contents without permission. You may not use any included textures for other modifications.

Installation
Recommended: Automatic installation with LML (Lenny's Mod Loader)
Copy the Replace or the Add-On folder with its contents into your `GTAV\lml` folder. Open the Mod Manager, select the modification and click the "Copy files to game" button to install the DLS Vehicle Config File.

Manual Installation
Open the Add-On folder and copy the contents of the `Files\GTAV` folder to your GTA V folder.

Export `GTAV\update\update.rpf\common\data\dlclist.xml` using OpenIV, open it with any text editor, and add the following line between `</Item>` and `</Paths>` at the bottom of the file:

`<Item>dlcpacks:/acpbpd/</Item>`

Replace the original dlclist.xml with the edited one.

To install the DLS Vehicle Config File, copy the contents of the `Data Files\DLS\GTAV` folder to your GTA V folder.

Notes

This mod supports DLS (Dynamic Lighting System) for light stages, traffic advisor patterns, siren controls and more. DLS is optional, only light stage 3 will be usable without DLS.

It is recommended to use a modified visualsettings.dat file to increase emergency light brightness, such as my Improved Emergency Lights modification.

Extra components (default setting in brackets):
- extra 5: Pushbar (on)
- extra 6: Radar (off)
- extra 7: Colored lightbar lenses, 4 amber modules (off)
- extra 8: Colored lightbar lenses, 6 amber modules (off)
- extra 9: Clear lightbar lenses (on)

Recommended mods:
- Better License Plates
- SirenSetting Limit Adjuster (minimizes the risk of sirensetting ID conflicts with other mods)

Unlocked parts for vehicle developers:
- Setina PB400 Pushbar for CVPI
- Unity PAR46 Halogen Spotlight
- Havis Console for CVPI
- Setina Partition for CVPI
- Setina Weapon Mount with M4 Rifle and 870 Shotgun
- Panasonic Arbitrator 360° Dashcam
- Panasonic Toughbook CF-30
- Motorola Antennas
- AntennaPlus Cellular and GPS Antennas
- SoundOff Signal Interior Dome Light

Changelog

1.1:   - Added template mapping for trunk fascia.
         - Fixed missing taillight environment reflections.