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2013 Chevrolet Caprice PPV – Los Santos Police Department – Unmarked (AddOn) for Grand Theft Auto V

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Version	2.0S
Vehicle Slot	policeunm2 - AddOn Vehicle
Lighting Equipment	Federal Signal Spectralux ILS and CN SignalMaster
ELS Support	ELS-V 1.05
Multiple Liveries	Supported, but not included

Credits

- Original vehicle model is Pontiac G8 from Forza, edited into the 2013 Chevrolet Caprice PPV by Kane104. Model assembled with contributions from EVI in the form of a scratch modeled front bumper and bonnet, whilst all other model edits such as the rear end and interior were performed by Kane104.
- Dirtmap and minor edits made by Cj24.
- Rims made by Kane104, Hubcaps modeled by Ridgerunner and modified by Cj24 and Kane104, Tire textures by EVI.
- Federal Signal Spectralux ILS and CN SignalMaster interior lightbars and Impaxx lights modeled and textured by Cj24.
- Motorola radio and M4 rifle modeled and textured by Kane104; Setina partition made by EVI, modified by Kane104.
- Console, FS Smart System siren controller, FS ES100 siren speaker, weapon mount, Motorola MW810 workstation, SoundOff Signal dome light and Unity spotlights modeled and textured by Cj24.
- Configuration files and ELS setup by Cj24.

Terms of use

You may:

- Replace or edit textures for personal use.
- Create and redistribute liveries of your own using the provided template.

You may not:

- Circumvent any protecting measures to edit models.
- Use any of the work included in this archive commercially.
- Redistribute this archive and its contents.

Installation

Recommended – Installation with LML (Lenny's Mod Loader)

Copy the mod's folder and its contents into your `GTAV\lml` folder. Open the Mod Manager, select the modification and click the "Copy files to game" button to install the ELS Vehicle Config File.

Manual Installation

If possible, use OpenIV's mods folder instead of replacing original files! For more detailed installation instructions for vehicle mods, review [this guide](#).

Use OpenIV to add all files in the Vehicle Files folder to

`GTAV\update\x64\dlcpacks\patchday13ng\dlc.rpf\x64\levels\gta5\vehicles.rpf`.

Open `Data Files\carvariations_meta.txt` with any text editor and copy the complete content. Export `GTAV\update\x64\dlcpacks\mpchristmas2\dlc.rpf\common\data\carvariations.meta` using OpenIV, open it with any text editor, create a new line between `</item>` and `</variationData>` at the bottom of the file and paste the previously copied content into the new line. Replace the original `carvariations.meta` with the edited one.

Open `Data Files\vehicles_meta.txt` with any text editor and copy the complete content. Export

`GTAV\update\update.rpf\common\data\levels\gta5\vehicles.meta` using OpenIV, open it with

any text editor, create a new line between `</item>` and `</InitDatas>` and paste the previously copied content. Replace the original `vehicles.meta` with the edited one.

Copy the `Data Files\policeunm2.xml` file and paste it into `GTAV\ELS\pack_default`. If you use a custom pack, add it to its folder.

To install the car in a different slot, change the names of the `.yft`, `.ytd` and `.xml` files, the `<modelName>` value of the `carvariations.meta` settings and the `<modelName>` and `<txdName>` values of the `vehicles.meta` settings respectively.

Optionally, if you don't use any light enhancing mods, replace `GTAV\update\update.rpf\common\data\visualsettings.dat` with `Data Files\visualsettings.dat` using `OpenIV`.

Notes

This mod requires ELS-V (Emergency Light System) version 1.05 to work properly. Edits to the `vehicles.meta` are required to decrease the tint on the rear windows.

Recommended with [Better License Plates](#).

The following objects are assigned as extras and spawn randomly:

- Extra 10: Spotlights
- Extra 12: Partition and M4

Unlocked parts for vehicle developers:

- [Federal Signal Spectralux Interior Lightbar](#)
- [Federal Signal CN SignalMaster Traffic Advisor](#)
- [Federal Signal Impaxx Light](#)

Changelog

- 2.0S: - Updated Caprice base for minor fixes and improved hubcap textures.
- Moved wigwags to high beams.
- Improved ELS corona positions and environment lights.
- Updated interior console and added interior dome light.
- Added spotlights and partition as extras.
- Added option to install with LML.
- 1.1S: - Fixed missing dials.

Files included

- `policeunm2.yft`
- `policeunm2.ytd`
- `policeunm2_hi.yft`
- `carvariations_meta.txt`
- `vehicles_meta.txt`
- `policeunm2.xml`
- `visualsettings.dat`
- `Readme`
- `Template`
- `Pictures`